

3 E.S.A.K. 2Gun Tournament

Stage 1 Handgun

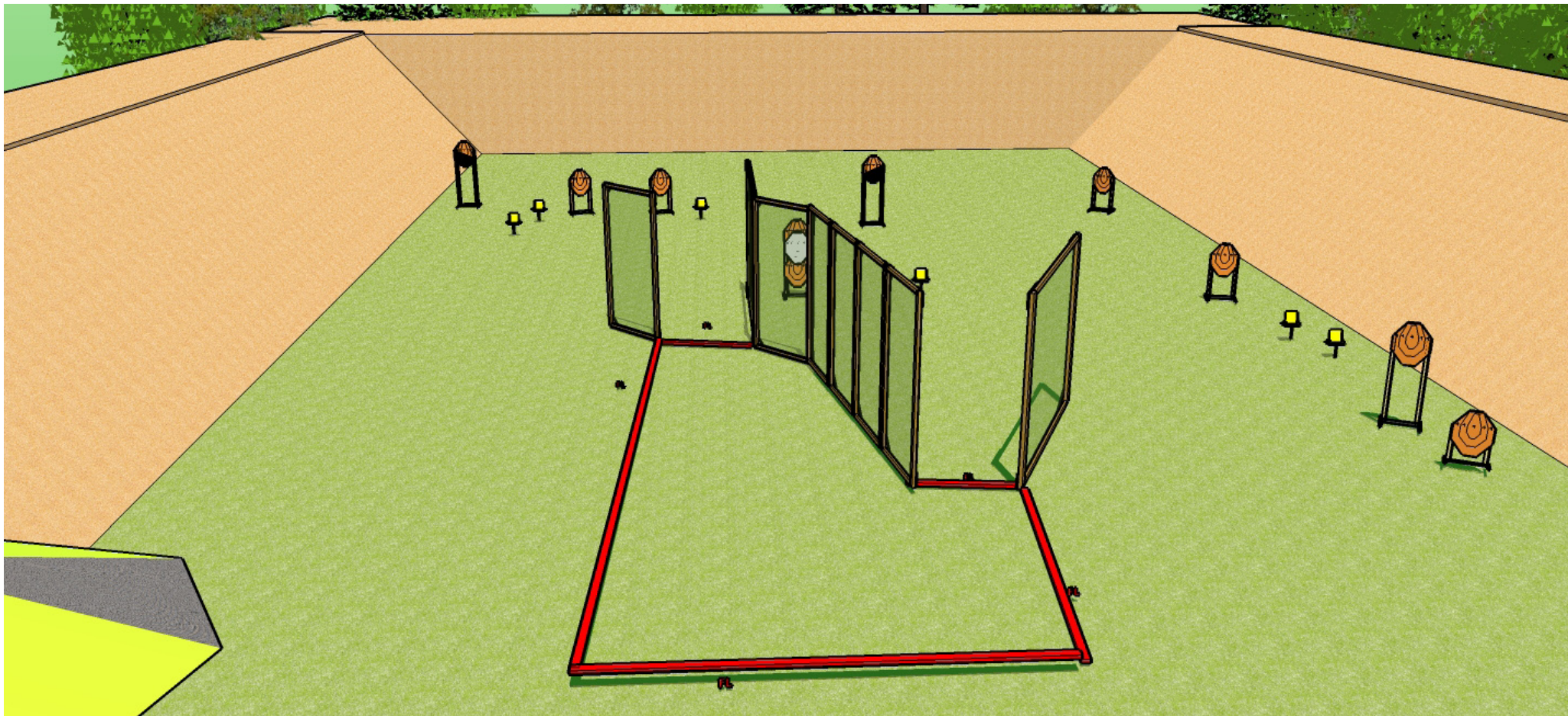


NAME: First
 TYPE: Long Course
 SCORING: Comstock
 TARGETS: 1 Classic IPSC, 1 Classic Popper, 14 Metal Plates, 3 Metal Plate P/T.
 SCORED HITS: 2 Best per IPSC, steel down = 1A
 DISTANCE: 9 -21 m
 MINIMUM ROUNDS: 17
 POSSIBLE POINTS: 85
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range, anywhere inside the designated area, gun loaded and holstered..

PROCEDURE: On start signal shoot all targets as they become visible, remaining inside the designated area while shooting.

BRIEFING: C.P. fall, activates bobber



3 E.S.A.K. 2Gun Tournament

Stage 2 Handgun

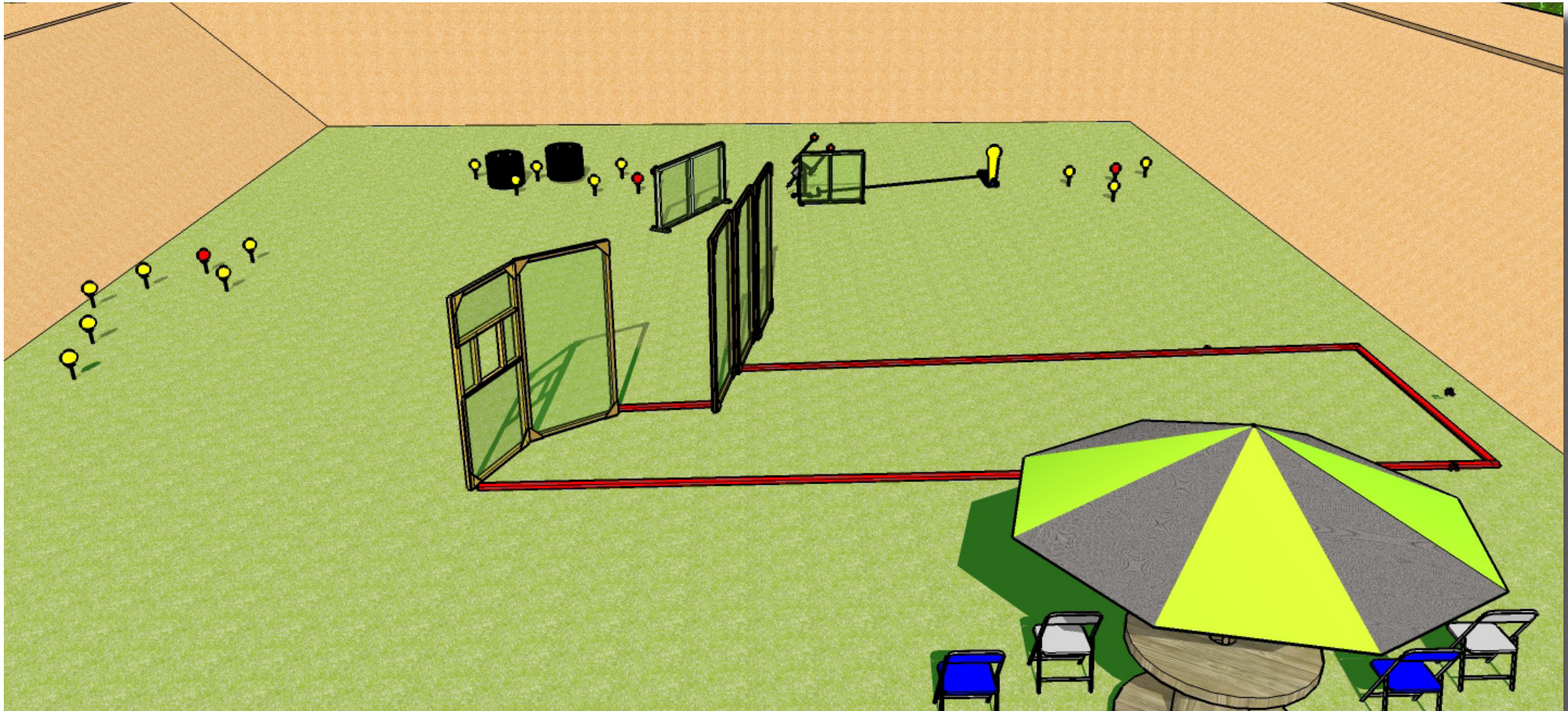


NAME: Second
 TYPE: Long Course
 SCORING: Comstock
 TARGETS: 10 Classic IPSC, 6 Metal Plate, 1 Classic IPSC P/T.
 SCORED HITS: 2 Best per IPSC, steel down = 1A
 DISTANCE: 4 -20 m
 MINIMUM ROUNDS: 26
 POSSIBLE POINTS: 130
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range, anywhere inside the designated area, gun loaded and holstered.

PROCEDURE: On start signal shoot all targets as they become visible, remaining inside the designated area while shooting.

BRIEFING:



3 E.S.A.K. 2Gun Tournament

Stage 1 Shotgun

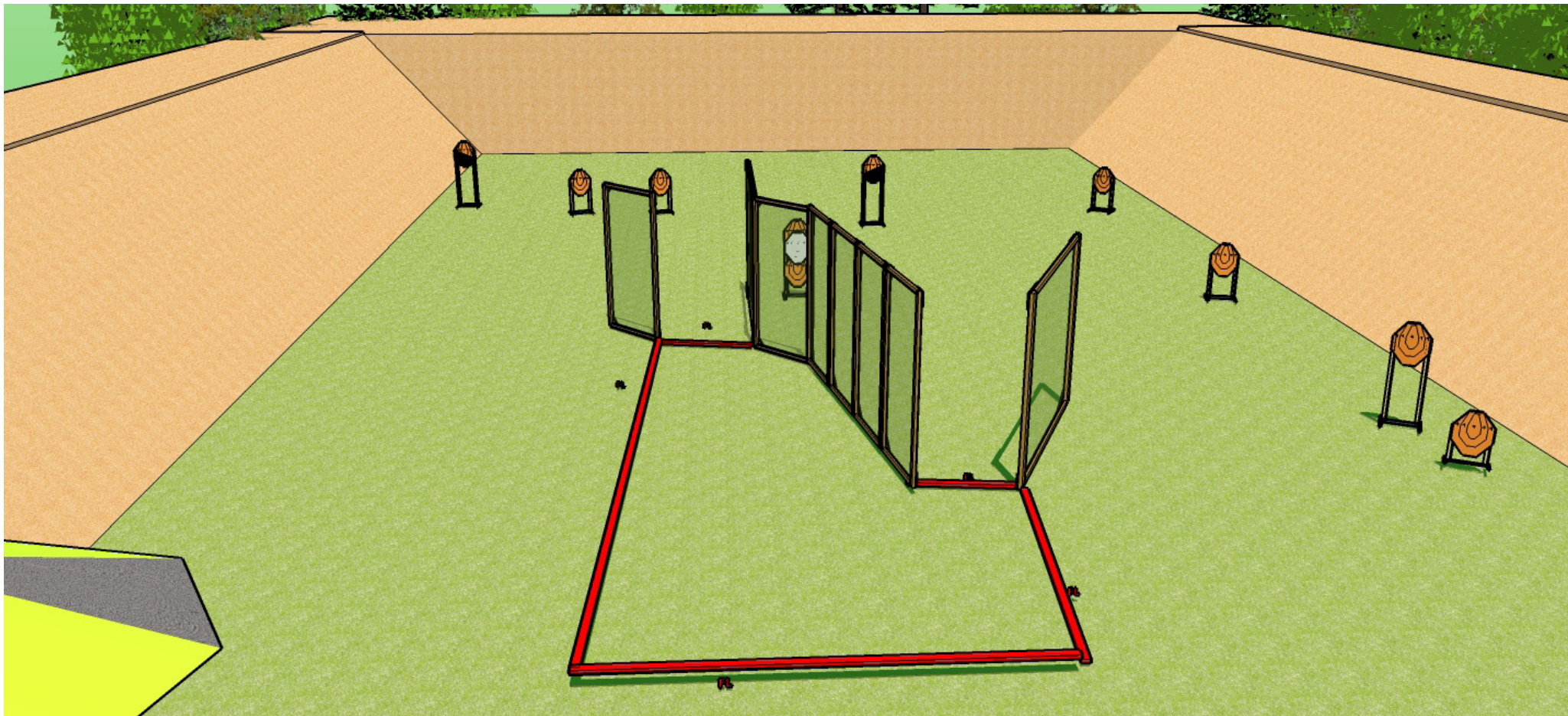


NAME: First
 TYPE: Long Course
 SCORING: Comstock
 TARGETS: 1 Classic Popper, 2 Fragile 14 Metal Plates,
 3 Metal Plate P/T.
 SCORED HITS: 2 Best per IPSC, steel down = 1A
 DISTANCE: 9 -21 m
 MINIMUM ROUNDS: 17 Birdshots
 POSSIBLE POINTS: 85
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range,
 anywhere inside the designated area, gun loaded ready
 condition.

PROCEDURE: On start signal shoot all targets as they
 become visible, remaining inside the designated area while
 shooting.

BRIEFING: C.P. fall, activates bobber



3 E.S.A.K. 2Gun Tournament

Stage 2 Shotgun



NAME: Second
 TYPE: Long Course
 SCORING: Comstock
 TARGETS: 10 Classic IPSC, 1 Classic IPSC P/T.
 SCORED HITS: 2 Best per IPSC.
 DISTANCE: 4 -20 m
 MINIMUM ROUNDS: 20 Slug
 POSSIBLE POINTS: 100
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range,
 anywhere inside the designated area, gun loaded ready
 condition

PROCEDURE: On start signal shoot all targets as they
 become visible, remaining inside the designated area while
 shooting.

BRIEFING: