

2 E.S.A.K. 2Gun Tournament

Stage 1 Handgun

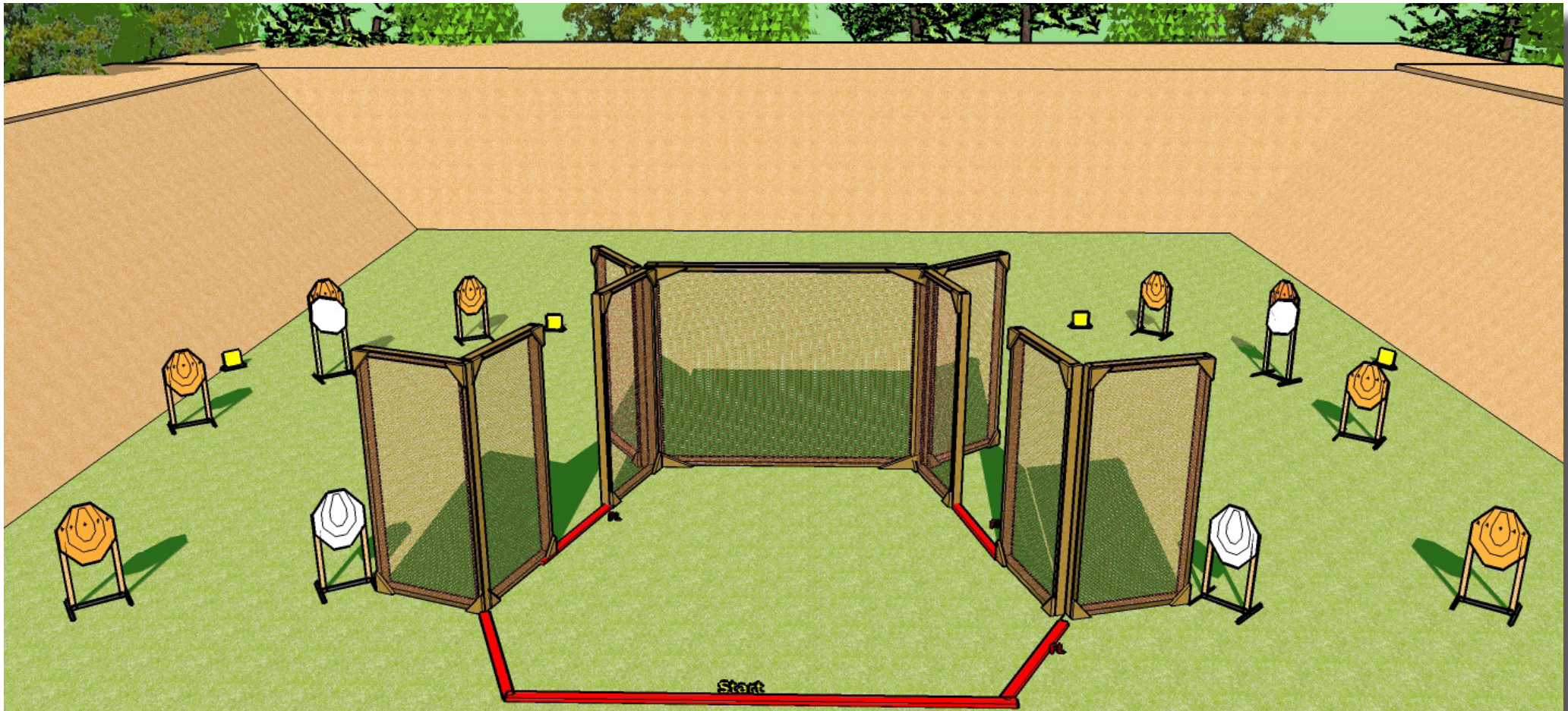


NAME: First
 TYPE: Short Course
 SCORING: Comstock
 TARGETS: 1 Classic Popper, 1 Classic IPSC, 18 Metal Plate.
 SCORED HITS: 2 Best per IPSC, steel down = 1A
 DISTANCE: 8 -17 m
 MINIMUM ROUNDS: 21
 POSSIBLE POINTS: 105
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Sitting on the chair, facing down-range, gun with magazine inserted, empty chamber.

PROCEDURE: On start signal shoot all targets as they become visible, remaining inside the designated area while shooting.

BRIEFING: C.P. fall, activates bobber



2 E.Σ.A.K. 2Gun Tournament

Stage 2 Handgun

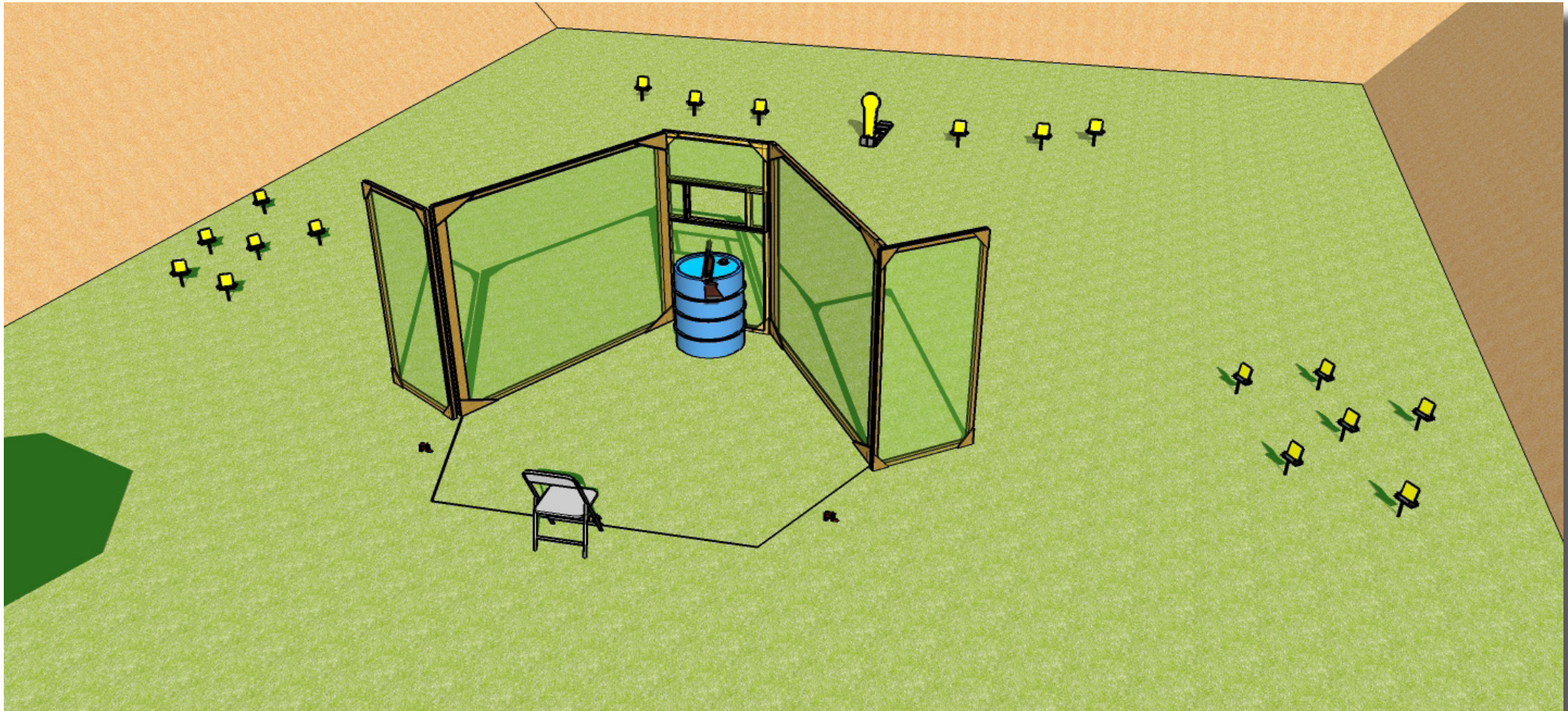


NAME: Second
 TYPE: Short Course
 SCORING: Comstock
 TARGETS: 8 Classic IPSC, 4 Metal Plate, 4 Classic IPSC P/T.
 SCORED HITS: 2 Best per IPSC, steel down = 1A
 DISTANCE: 4 -19 m
 MINIMUM ROUNDS: 20
 POSSIBLE POINTS: 100
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range,
 on Start, gun loaded ready condition and holstered.

PROCEDURE: On start signal shoot all targets as they
 become visible, remaining inside the designated area while
 shooting.

BRIEFING:



2 E.S.A.K. 2Gun Tournament

Stage 1 Shotgun

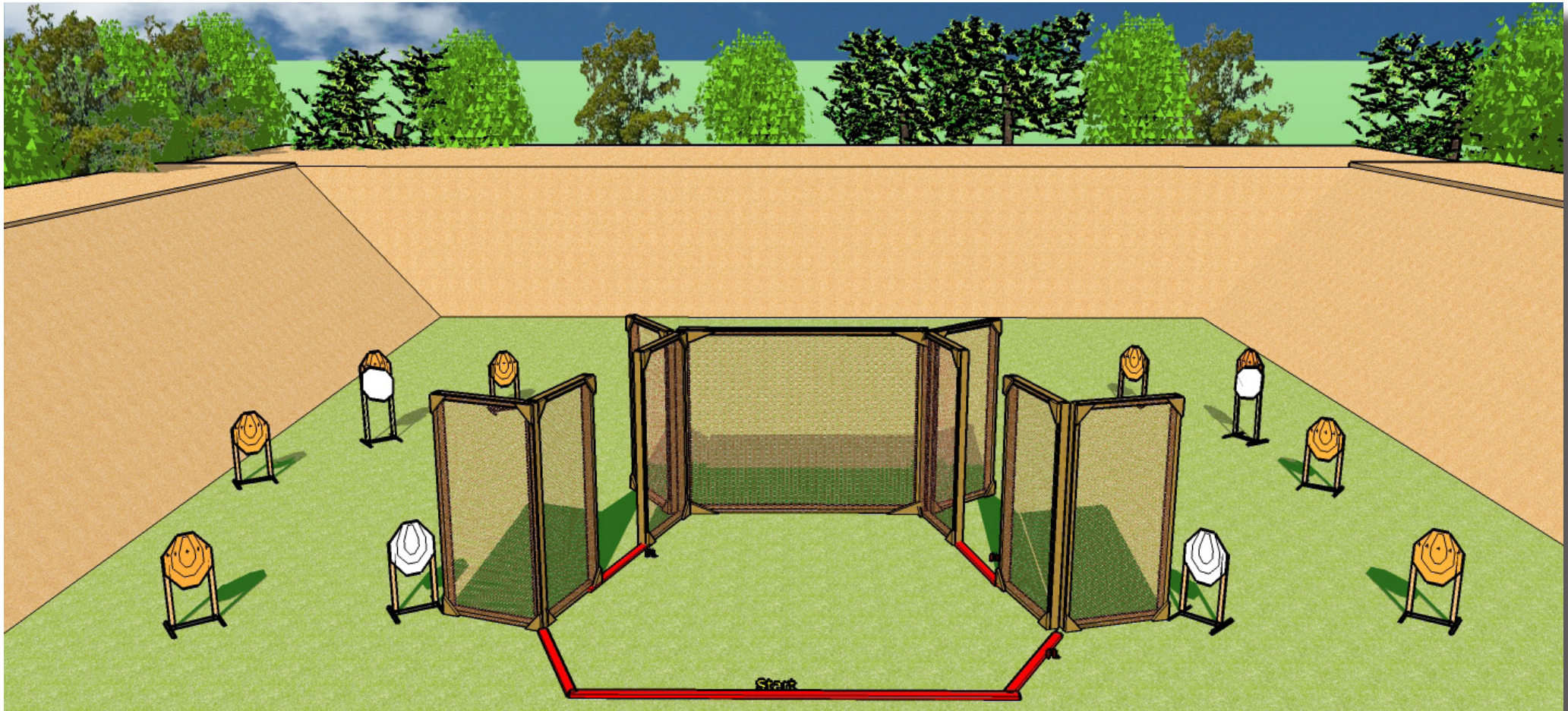


NAME: First
 TYPE: Short Course
 SCORING: Comstock
 TARGETS: 1 Classic Popper, 18 Metal Plate.
 SCORED HITS: 2 Best per IPSC, steel down = 1A
 DISTANCE: 8 -17 m
 MINIMUM ROUNDS: 19 Birdshots
 POSSIBLE POINTS: 95
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Sitting on the chair, facing down-range, gun with magazine inserted, empty chamber.

PROCEDURE: On start signal shoot all targets as they become visible, remaining inside the designated area while shooting.

BRIEFING:



2 Ε.Σ.ΑΚ. 2Gun Tournament

Stage 2 Shotgun



NAME: Second
 TYPE: Short Course
 SCORING: Comstock
 TARGETS: 8 Classic IPSC, 4 Classic IPSC P/T.
 SCORED HITS: 2 Best per IPSC
 DISTANCE: 4 -19 m
 MINIMUM ROUNDS: 16 Slug
 POSSIBLE POINTS: 80
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range,
 on Start, gun loaded ready condition.

PROCEDURE: On start signal shoot all targets as they
 become visible, remaining inside the designated area while
 shooting.

BRIEFING: C.P. fall, activates bobber